I take it you already know
Of tough and bough and cough and dough?
Others may stumble but not you
On hiccough, thorough, lough and through.
Well done! And now you wish, perhaps,
To learn of less familiar traps?
Beware of heard, a dreadful word,
That looks like beard and sounds like bird.
And dead: it’s said like bed, not bead-
For goodness sake don’t call it “deed”!
Watch out for meat and great and threat
(They rhyme with suite and straight and debt).

T.S.W. quoted in Mackay (1970)

In Chapter 1, we noted some of the basic features of the human vocal tract and the intricate muscle interlacing in and around the mouth that give humans the ability to produce a wide range of sounds with great speed. Yet, as they chatter away, humans do not simply produce a random selection of these sounds. Only certain sounds are selected on a regular basis as significant for communicative activity. In order to identify and describe those sounds, we have to slow down the chatter of everyday talk and focus on each individual sound segment within the stream of speech. This may seem straightforward, but it is not an easy task.
Phonetics

Fortunately, there is an already established analytic framework for the study of speech segments that has been developed and refined for over a hundred years and is known as the International Phonetic Alphabet, or IPA. In this chapter, we will look at how the symbols of this alphabet can be used to represent both the consonant and vowel sounds of English words and what physical aspects of the human vocal tract are involved in the production of those sounds.

The general study of the characteristics of speech sounds is called phonetics. Our main interest will be in articulatory phonetics, which is the study of how speech sounds are made, or articulated. Other areas of study are acoustic phonetics, which deals with the physical properties of speech as sound waves in the air, and auditory phonetics (or perceptual phonetics), which deals with the perception, via the ear, of speech sounds.

Voiced and voiceless sounds

In articulatory phonetics, we investigate how speech sounds are produced using the fairly complex oral equipment we have. We start with the air pushed out by the lungs up through the trachea (or windpipe) to the larynx. Inside the larynx are your vocal folds (or vocal cords), which take two basic positions.

1. When the vocal folds are spread apart, the air from the lungs passes between them unimpeded. Sounds produced in this way are described as voiceless.
2. When the vocal folds are drawn together, the air from the lungs repeatedly pushes them apart as it passes through, creating a vibration effect. Sounds produced in this way are described as voiced.

The distinction can be felt physically if you place a fingertip gently on the top of your Adam’s apple (i.e. that part of your larynx you can feel in your neck below your chin), then produce sounds such as Z-Z-Z-Z or V-V-V-V. Because these are voiced sounds, you should be able to feel some vibration. Keeping your fingertip in the same position, now make the sounds S-S-S-S or F-F-F-F. Because these are voiceless sounds, there should be no vibration. Another trick is to put a finger in each ear, not too far, and produce the voiced sounds (e.g. Z-Z-Z-Z) to hear and feel some vibration, whereas no vibration will be heard or felt if you make voiceless sounds (e.g. S-S-S-S) in the same way.

Place of articulation

Once the air has passed through the larynx, it comes up and out through the mouth and/or the nose. Most consonant sounds are produced by using the tongue and other parts of the mouth to constrict, in some way, the shape of the oral cavity through which the air is passing. The terms used to describe many sounds are those that
denote the place of articulation of the sound: that is, the location inside the mouth at which the constriction takes place.

What we need is a slice of head. If you crack a head right down the middle, you will be able to see those parts of the oral cavity that are crucially involved in speech production. In Figure 3.1, in addition to lips and teeth, a number of other physical features are identified. To describe the place of articulation of most consonant sounds, we can start at the front of the mouth and work back. We can also keep the voiced–voiceless distinction in mind and begin using the symbols of the IPA for specific sounds. These symbols will be enclosed within square brackets [].

**Consonants**

**Familiar symbols**

Many of the symbols used to describe consonant sounds will be familiar. We use [p] for the consonant in *pop*, [b] in *Bob*, and [m] in *mom*. These are **bilabial** consonants, made with both lips. We use [f] and [v] for the **labiodentals** (using upper teeth and lower lip) at the beginning and end of *five*. Behind the upper teeth is a rough area (the alveolar ridge) where we make the **alveolar** sounds of [t] in *tot*, [d] in *dad*, [s] and [z] in *size*, and [n] in *nun*.

Of course, there isn’t always a match between written letters and phonetic symbols, as in the pronunciation of the sound at the beginning of *photo* and the end
of enough. In both cases, we would represent the sound with [f]. More tricky are the final sounds in the pairs face versus phase and race versus raise: if you listen carefully, you will hear [s] in the first word of each pair and [z] in the second.

**Unfamiliar symbols**

Other symbols are much less familiar, as in the two ways of representing the “th” sounds in English. We use [θ], called “theta,” for the voiceless version, as in three, wrath. We use [ð], called “eth,” for the voiced version, as in thus, loathe. Because the teeth are involved in the production of these sounds, they are called **dentals**, or in those cases where the tongue tip is between (= inter) the teeth, they may be described as **interdentals**.

There are some special symbols used for the sounds made in the middle area of the mouth, involving the tongue and the palate (the roof of the mouth). We use [ʃ] for the “sh” sound, as in shout, shoe-brush, and [ʃ] for the “ch” sound, as in child, church. These are voiceless.

Their voiced counterparts are [ʒ] for the sound in treasure, rouge, and [dʒ] for the sound in judge, George. Another voiced sound made in this area is [j], which typically represents the “y” sound, as in yes, yoyo. Because the palate area is involved in these sounds, they are described as **palatals**.

The sounds produced toward the back of the mouth, involving the velum, are represented by the velars [k], as in kick, and [ɡ], as in gag. Note that phonetic [ɡ] is different from typewritten “g.” We often use [k] to represent the sound of words beginning with “c,” as well as some other letters, as in cat, character and queue.

One other consonant produced in this area is [ŋ], called “angma,” as in thong, ringing. Be careful not to be misled by the spelling because both bang and tongue end with [ŋ] only. There is no [g] sound at the end of these words.

A description of the place of articulation for each consonant is presented in Table 3.1.

### Consonants: manner of articulation

In Table 3.1, there is a detailed analysis of the place of articulation for consonants. From this we can see that [t] and [s] are similar in that they are both voiceless alveolars. But they’re clearly different. The difference is in how they are pronounced, or their manner of articulation. The [t] sound is a “stop” consonant and the [s] sound is a “fricative.”

### Stops

In producing a stop consonant, we block the airflow briefly, then let it go abruptly. The voiceless stops are [p], [t], [k] and the voiced stops are [b], [d], [ɡ]. So, the word pet begins and ends with voiceless stops and bed with voiced stops.
Table 3.1

<table>
<thead>
<tr>
<th>Consonants</th>
<th>Place of articulation</th>
<th>Voiceless</th>
<th>Voiced</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bilabials</td>
<td>both (= bi) lips (= labia) together</td>
<td>[p]</td>
<td>[b], [m], [w]</td>
</tr>
<tr>
<td>Labiodentals</td>
<td>the upper teeth with the lower lip <em>fat, safe</em></td>
<td>[f]</td>
<td>[v]</td>
</tr>
<tr>
<td>Dentals</td>
<td>the tongue tip behind the upper teeth or between the teeth</td>
<td>[θ], [ð]</td>
<td>[θ], [ð]</td>
</tr>
<tr>
<td>Alveolars</td>
<td>the front part of the tongue on the alveolar ridge (the rough area behind and above the upper teeth)</td>
<td>[t], [s]</td>
<td>[d], [n], [z], [l], [r]</td>
</tr>
<tr>
<td>Palatals</td>
<td>the tongue and the hard palate (on the roof of the mouth)</td>
<td>[ʃ], [ʧ]</td>
<td>[ʃ], [ʧ], [ʒ], [ʤ], [j]</td>
</tr>
<tr>
<td>Velars</td>
<td>the back of the tongue on the velum (soft palate)</td>
<td>[k]</td>
<td>[g], [ŋ]</td>
</tr>
<tr>
<td>Glottals</td>
<td>using the glottis, the open space between the vocal folds</td>
<td>[h]</td>
<td>[h], [w]</td>
</tr>
</tbody>
</table>

**Fricatives**

To produce a fricative, we almost block the airflow and force it through a narrow gap, creating a type of friction. The voiceless forms are [f], [θ], [s], [ʃ], [h], so that the word _fish_ begins and ends with voiceless fricatives. The voiced versions are [v], [ð], [z], [ʒ], so the word _those_ begins and ends with voiced fricatives.

**Affricates**

When we combine a brief stopping of the airflow with a release through a narrow gap, we produce the voiceless affricate [ʧ], at the beginning of _cheap_, and the voiced affricate [ʤ] at the beginning of _jeep_.

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The Study of Language
Nasals

Most sounds are produced orally, with the velum raised, preventing airflow from entering the nasal cavity. When the velum is lowered, allowing air to flow out through the nose, we can produce the nasals [m], [n] and [ŋ]. The words morning, knitting and name begin and end with nasals, all voiced.

Liquids

We describe the production of the two voiced sounds [l] and [r] as liquids. The [l] sound, as in led and light, is formed by letting the air flow around the sides of the tongue as the tip touches near the alveolar ridge. The [r] sound in red and write is formed with the tongue tip raised and curled back near the alveolar ridge.

Glides

The voiced sounds [w] and [j] are described as glides because they are produced with the tongue in motion (or “gliding”) to or from the position of a vowel. The words we, wet, yes and you begin with glides (also called “semi-vowels”).

A consonant chart

Having described the most common consonant sounds used by English speakers, we can summarize the information in Table 3.2. Along the top are the terms for place of articulation, as well as −V (voiceless) and +V (voiced). On the left-hand side are the terms for manner of articulation.

Glottal stops and flaps

Missing from Table 3.2 are two ways of pronouncing consonants that may also be heard in English, usually in casual speech situations. The glottal stop, represented by the symbol

<table>
<thead>
<tr>
<th>Table 3.2</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Bilabial</strong></td>
</tr>
<tr>
<td>−V</td>
</tr>
<tr>
<td>Stops</td>
</tr>
<tr>
<td>Fricatives</td>
</tr>
<tr>
<td>Affricates</td>
</tr>
<tr>
<td>Nasals</td>
</tr>
<tr>
<td>Liquids</td>
</tr>
<tr>
<td>Glides</td>
</tr>
</tbody>
</table>
[ʔ], is produced when the space between the vocal folds (the glottis) is closed completely very briefly, then released. Many speakers produce a glottal stop in the middle of Uh-uh (meaning “no”), when they say the name Harry Potter as if it didn’t have the “H” or the “tt,” or even in the words bottle or butter without pronouncing the “tt” part.

If, however, you are someone who pronounces the word butter in a way that is close to “budder,” you are making a flap. It is represented by [ɾ]. This sound is produced by the tongue tip tapping the alveolar ridge briefly. Many American English speakers have a tendency to “flap” [t] and [d] consonants between vowels with the result that the pairs latter/ladder, metal/medal and writer/river do not have distinct middle consonants. Those young students who were told about the importance of Plato in class and wrote it in their notes as playdough were clearly victims of a misinterpreted flap.

Vowels

While the consonant sounds are mostly articulated via closure or obstruction in the vocal tract, vowel sounds are produced with a relatively free flow of air. They are all typically voiced. To describe vowel sounds, we consider the way in which the tongue influences the shape through which the airflow must pass. To talk about a place of articulation, we think of the space inside the mouth as having a front versus a back and a high versus a low area. Thus, in the pronunciation of heat and hit, we talk about “high, front” vowels because the sound is made with the front part of the tongue in a raised position.

In contrast, the vowel sound in hat is produced with the tongue in a lower position and the sound in hot can be described as a “low, back” vowel. The next time you’re facing the bathroom mirror, try saying the words heat, hit, hat, hot. For the first two, your mouth will stay fairly closed, but for the last two, your tongue will move lower and cause your mouth to open wider. (The sounds of relaxation and pleasure typically contain lower vowels.)

We can use a vowel chart, like Table 3.3 (based on Ladefoged and Johnson, 2011), to help classify the most common vowel sounds in English.

<table>
<thead>
<tr>
<th></th>
<th>Front</th>
<th>Central</th>
<th>Back</th>
</tr>
</thead>
<tbody>
<tr>
<td>High</td>
<td>i, u</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mid</td>
<td>i, o</td>
<td>e, æ</td>
<td></td>
</tr>
<tr>
<td>Low</td>
<td>æ, a</td>
<td>æ, ə</td>
<td></td>
</tr>
</tbody>
</table>

Table 3.3
In addition to single vowel sounds, we regularly create sounds that consist of a combination of two vowel sounds, known as **diphthongs**. When we produce diphthongs, our vocal organs move from one vocalic position [a] to another [i] as we produce the sound [ai], as in *Hi* or *Bye*. The movement in this diphthong is from low toward high front. Alternatively, we can use movement from low towards high back, combining [a] and [o] to produce the sound [ao], which is the diphthong repeated in the traditional speech training exercise [hau nau braun kao]. In some descriptions, the movement is interpreted as involving a glide such as [j] or [w], so that the diphthongs we are representing as [ai] and [ao] may sometimes be seen as [aj] or [aw].

While the vowels [e], [a] and [o] are used as single sounds in other languages, and by speakers of different varieties of English, they are more often used as the first sounds of diphthongs in American English. Figure 3.2 provides a rough idea of how diphthongs are produced and is followed by a list of the sounds, with examples to illustrate some of the variation in the spelling of these sounds.
Vowel sounds are notorious for varying between one variety of English and the next, often being a key element in what we recognize as different accents. So, you may feel that some of the words offered in the earlier lists as examples don’t seem to be pronounced with the vowel sounds exactly as listed. Also, some of the sound distinctions shown here may not even be used regularly in your own speech. It may be, for example, that you make no distinction between the vowels in the words caught and cot and use [ɑ] in both. You may also be used to seeing the vowel sound of pet represented as [e] in dictionaries rather than with [ɛ] as used here. For many speakers, [e] is the vowel in words like came and make.

You may not make a significant distinction between the central vowels [ə], called “schwa,” and [ʌ], called “wedge.” If you’re trying to transcribe, just use schwa [ə]. In fact, in casual speech, we all use schwa more than any other single sound. It is the unstressed vowel (underlined) in the everyday use of words such as afford, collapse, photograph, wanted, and in those very common words a and the.

There are many other variations in the actual physical articulation of the sounds we have considered here. We didn’t even mention the uvula (which means “little grape”), hanging at the end of the velum. It is used with the back of the tongue to produce uvular sounds, such as the “r” sound, usually represented by [R], in the French pronunciation of rouge and lettre. The more we focus on the subtle differences in the actual articulation of each sound, the more likely we are to find ourselves describing the pronunciation of small groups or even individual speakers. Such subtle differences enable us to identify individual voices and recognize people we know as soon as they speak. But those differences don’t help us understand how we are able to work out what total strangers with unfamiliar voices are saying. We are clearly able to disregard all the subtle individual variation in the phonetic detail of voices and recognize each underlying sound type as part of a word with a particular meaning. To make sense of how we do that, we will need to look at the more general sound patterns, or the phonology, of a language.
CHAPTER 4

The sound patterns of language

In the preceding chapter, we investigated the physical production of speech sounds in terms of the articulatory mechanisms of the human vocal tract. That investigation was possible because of some rather amazing facts about the nature of language. When we considered the human vocal tract, we didn't have to specify whether we were talking about a fairly large person, over six feet tall, weighing over 200 pounds, or about a rather small person, about five feet tall, weighing less than 100 pounds. Yet those two physically different individuals would inevitably have physically different vocal tracts, in terms of size and shape. In a sense, every individual has a physically different vocal tract. Consequently, in purely physical terms, every individual will pronounce sounds differently. There are, then, potentially millions of physically different ways of saying the simple word *me*. 
In addition to those millions of different individual vocal tracts, each individual will not pronounce the word *me* in a physically identical manner on every occasion. Obvious differences occur when that individual is shouting, or has just woken from a deep sleep, or is suffering from a bad cold, or is trying to ask for a sixth martini, or any combination of these. Given this vast range of potential differences in the actual physical production of a speech sound, how do we manage consistently to recognize all those versions of *me* as the form [mi], and not [ni] or [si] or [ma] or [mo] or something else entirely? The answer to that question is provided to a large extent by the study of phonology.

**Phonology** is essentially the description of the systems and patterns of speech sounds in a language. It is, in effect, based on a theory of what every adult speaker of a language unconsciously knows about the sound patterns of that language. Because of this theoretical status, phonology is concerned with the abstract or mental aspect of the sounds in language rather than with the actual physical articulation of speech sounds. If we can manage to make sense of Bob Belviso’s comic introduction to the story of Goldilocks and the Three Bears quoted on the previous page, we must be using our phonological knowledge of likely combinations of sounds in English words to overcome some very unusual spellings of those words. (See the end of the chapter for a translation.)

Phonology is about the underlying design, the blueprint of each sound type, which serves as the constant basis of all the variations in different physical articulations of that sound type in different contexts. When we think of the [t] sound in the words *tar, star, writer, butter* and *eighth* as being “the same,” we actually mean that, in the phonology of English, they would be represented in the same way. In actual speech, these [t] sounds are all potentially very different from each other because they can be pronounced in such different ways in relation to the other sounds around them.

However, all these articulation differences in [t] sounds are less important to us than the distinction between the [t] sounds in general and the [k] sounds, or the [f] sounds, or the [b] sounds, because there are meaningful consequences related to the use of one rather than the others. These sounds must be distinct meaningful sounds, regardless of which individual vocal tract is being used to pronounce them, because they are what make the words *tar, car, far* and *bar* meaningfully distinct. Considered from this point of view, we can see that phonology is concerned with the abstract representation of sounds in our minds that enables us to recognize and interpret the meaning of words on the basis of the actual physical sounds we say and hear.

**Phonemes**

Each one of these meaning-distinguishing sounds in a language is described as a **phoneme**. When we learn to use alphabetic writing, we are actually using the concept
of the phoneme as the single stable sound type that is represented by a single written symbol. It is in this sense that the phoneme /t/ is described as a sound type, of which all the different spoken versions of [t] are tokens. Note that slash marks are conventionally used to indicate a phoneme, /t/, an abstract segment, as opposed to the square brackets, as in [t], used for each phonetic or physically produced segment.

An essential property of a phoneme is that it functions contrastively. We know there are two phonemes /f/ and /v/ in English because they are the only basis of the contrast in meaning between the words *fat* and *vat*, or *fine* and *vine*. This contrastive property is the basic operational test for determining the phonemes that exist in a language. If we substitute one sound for another in a word and there is a change of meaning, then the two sounds represent different phonemes. When we reviewed the set of important types of sounds in English in Chapter 3, we arrived at lists of the basic phonemes of English in the consonant, vowel and diphthong charts presented there.

**Natural classes**

The technical terms used in creating those charts can be considered “features” that distinguish each phoneme from the next. If the feature is present, we mark it with a plus sign (+) and if it’s not present, we use a minus sign (−). Thus /p/ can be characterized as [−voice, +bilabial, +stop] and /k/ as [−voice, +velar, +stop]. Because these two sounds share some features (i.e. both are voiceless stops), they are sometimes described as members of a natural class of phonemes. Phonemes that have certain features in common tend to behave phonologically in some similar ways. Phonemes that do not share those features tend to behave differently.

For example, /v/ has the features [+voice, +labiodental, +fricative] and so cannot be in the same natural class of sounds as /p/ and /k/. Although other factors will be involved, this feature-analysis could lead us to suspect that there may be a good phonological reason why words beginning with /pl−/ and /kl−/ are common in English, but words beginning with /vl−/ are not. Could it be that there are some definite sets of features required in a sound in order for it to occur word-initially before /l/? If we are successful at identifying the essential features involved in these types of sound combinations, then we will be on our way to producing a phonological account of not only the individual phonemes in a language, but also the possible sequences of phonemes in that language.

**Phones and allophones**

While the phoneme is the abstract unit or sound type (“in the mind”), there are many different versions of that sound type regularly produced in actual speech (“in the mouth”). We can describe those different versions as phones. Phones are phonetic units and appear in square brackets. When we have a set of phones, all of which are
versions of one phoneme, we add the prefix “allo-” (= one of a closely related set) and refer to them as **allophones** of that phoneme.

For example, the phoneme /t/ can be pronounced in a number of physically different ways as phones. The [t] sound in the word *tar* is normally pronounced with a stronger puff of air than is present in the [t] sound in the word *star*. If you put the back of your hand in front of your mouth as you say *tar*, then *star*, you should be able to feel some physical evidence of **aspiration** (the puff of air) accompanying the [t] sound at the beginning of *tar* (but not in *star*). This aspirated version is represented more precisely as [tʰ]. That’s one phone.

In the last chapter, we noted that the [t] sound between vowels in a word like *writer* often becomes a flap, which we can represent as [ɾ]. That’s another phone.

We also saw that a word like *butter* can have a glottal stop as the middle consonant in the pronunciation, so the part written as “tt” may be pronounced as [ʔ], which is yet another phone. In the pronunciation of a word like *eighth (/eɪθ/)*, the influence of the final dental [θ] sound causes a dental articulation of the [t] sound. This can be represented more precisely as [t̪]. That’s yet another phone. There are even more variations of this sound which, like [tʰ], [ɾ], [ʔ] and [t̪], can be represented in a more precise way in a detailed, or narrow phonetic transcription. Because these variations are all part of one set of phones, they are referred to as allophones of the phoneme /t/, as detailed in **Table 4.1**.

The crucial distinction between phonemes and allophones is that substituting one phoneme for another will result in a word with a different meaning (as well as a different pronunciation), but substituting allophones only results in a different (and perhaps unusual) pronunciation of the same word.

### Minimal pairs and sets

Phonemic distinctions in a language can be tested via pairs and sets of words. When two words such as *pat* and *bat* are identical in form except for a contrast in one phoneme, occurring in the same position, the two words are described as a **minimal pair**. More accurately, they would be classified as a minimal pair in the phonology of English. (Arabic, for example, does not have this contrast between /p/ and /b/.) Other
examples of English minimal pairs are *fan–van, bet–bat, site–side*. Such pairs have traditionally been used in the teaching and testing of English as a second or foreign language to help students develop the ability to understand the contrast in meaning based on the minimal sound contrast.

When a group of words can be differentiated, each one from the others, by changing one phoneme (always in the same position in the word), then we have a **minimal set**. For example, one minimal set based on the vowel phonemes of English could include *feat, fit, fat, fate, fought, foot*, and another minimal set based on consonant phonemes could have *big, pig, rig, fig, dig, wig*.

**Phonotactics**

This type of exercise involving minimal sets also allows us to see that there are definite patterns in the types of sound combinations permitted in a language. In English, the minimal set we have just listed does not include forms such as *fig* or *vig*. According to my dictionary, these are not English words, but they could be viewed as possible English words. That is, our phonological knowledge of the pattern of sounds in English words would allow us to treat these forms as acceptable if, at some future time, they came into use. They might, for example, begin as invented abbreviations (*I think Bubba is one very ignorant guy. ~ Yeah, he’s a big vig!*). Until then, they represent “accidental” gaps in the vocabulary of English.

It is, however, no accident that forms such as *[fɪɡ] or *[rɪɡ] do not exist or are unlikely ever to exist. They have been formed without obeying some constraints on the sequence or position of English phonemes. Such constraints are called the **phonotactics** (i.e. permitted arrangements of sounds) in a language and are obviously part of every speaker’s phonological knowledge. Because these constraints operate on a unit that is larger than the single segment or phoneme, we have to move on to a consideration of the basic structure of that larger phonological unit called the syllable.

**Syllables**

A **syllable** must contain a vowel or vowel-like sound, including diphthongs. The most common type of syllable in language also has a consonant (C) before the vowel (V) and is typically represented as CV. The basic elements of the syllable are the **onset** (one or more consonants) followed by the **rhyme**. The rhyme (sometimes written as “rime”) consists of a vowel, which is treated as the **nucleus**, plus any following consonant(s), described as the **codas**.

Syllables like *me, to* or *no* have an onset and a nucleus, but no coda. They are known as **open syllables**. When a coda is present, as in the syllables *up, cup, at* or *hat*, they are called **closed syllables**. The basic structure of the kind of syllable found
in English words like green (CCVC), eggs (VCC), and (VCC), ham (CVC), I (V), do (CV), not (CVC), like (CVC), them (CVC), Sam (CVC), I (V), am (VC) is shown in Figure 4.1.

**Consonant clusters**

Both the onset and the coda can consist of more than one consonant, also known as a **consonant cluster**. The combination /st/ is a consonant cluster (CC) used as onset in the word stop, and as coda in the word post. There are many CC onset combinations permitted in English phonotactics, as in black, bread, trick, twin, flat and throw. Note that liquids (/l/, /r/) and a glide (/w/) are used in second position.

English can actually have larger onset clusters, as in the words stress and splat, consisting of three initial consonants (CCC). The phonotactics of these larger onset consonant clusters is not too difficult to describe. The first consonant must always be /s/, followed by one of the voiceless stops (/p/, /t/, /k/) and a liquid or glide (/l/, /ɾ/, /w/). You can check if this description is adequate for the combinations in splash, spring, strong, scream and square. Does the description also cover the second syllable in the pronunciation of exclaim? How about /ɛk-skleɪm/? Remember that it is the onset of the syllable that is being described, not the beginning of the word.

**Coarticulation effects**

It is quite unusual for languages to have large consonant clusters of the type just described. Indeed, the syllable structure of many languages (e.g. Japanese) is predominantly CV. It is also noticeable in English that large consonant clusters may be reduced in casual conversational speech, particularly if they occur in the middle of a word. This is just one example of a process that is usually discussed in terms of **coarticulation effects**.

In much of the preceding discussion, we have been describing speech sounds in syllables and words as if they are always pronounced carefully and deliberately, almost in slow motion. Speech isn’t normally like that. Mostly our talk is fast and spontaneous, and it requires our articulators to move from one sound to the next.